

**The Effects of the Offering of Experiences in Thai Children's
Entertainment Activities and in Imitation Games on Early-Age
Children's Fundamental Skills in Mathematics.**



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Thesis title	The Effects of the Offering of Experiences in Thai Children's Entertainment Activities and in Imitation Games on Early-Age Children's Fundamental Skills in Mathematics.
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Abstract

The objective of this research was to compare the fundamental skills in mathematics of early-age children as gained from the offering of experiences in Thai children's entertainment activities and imitation games.

The research sample consisted of students of kindergarten grade 2 from Khuan Kalong Kindergarten School in Khuan Kalong District under the Office of Satoon Educational Zone. The students were chosen purposively and subjected to lot drawing, and were put into Control Group 1 and Control Group 2 of 15 students each. They were offered experiences in Thai children's entertainment activities and in imitation games. The researcher taught them herself through a period of four weeks of four sessions each, to a total of 16 sessions.

The research instruments were a plan of experiences in Thai children's entertainment activities and in imitation games and a test of fundamental skills in mathematics constructed by the researcher.

The statistics for the data analysis were mean, standard deviation, and t-test.

It was found from the research that the fundamental skills in mathematics of the early-age children with experience in Thai children's entertainment activities was higher than those of the children having experienced imitation games, at the .05 level of statistical significance.